

Community Ranking Criteria

Ability of Community

Low Impact - The community is self sufficient and has an established income stream that can provide for most of their issues or cost sharing requirements.

Medium Impact - The community has little in the way of financial ability to support a project but can provide substantial assistance in the form of technical support, skill labor, or materials for construction of projects.

High Impact - The community has little or no financial ability to support a project and has little or no ability to provide technical support or in-kind services

Commerce Effect

Low Impact - Little and only temporary impact to a community's ability to operate their commercial facilities with minor interruptions. Little or no exterior financial support is necessary to re-establish full capacity.

Medium Impact - Impacts to a community's commercial infrastructure will require significant external assistance to come back to full capacity.

High impact - The ability to operate the commercial sector for the community is completely destroyed. Not only is the infrastructure damaged beyond repair, but the ability to gather materials or have goods and services brought in from the outside are no longer possible.

Consistency with Other Activities

Low Consistency - Community has no plans in place with state, Tribal or Federal agencies. All activities are loosely and randomly coordinated at best.

Medium Consistency - Community is in the process of developing plans with state, Tribal, and Federal agencies. Makes a concerted effort to coordinate activities with appropriate agencies.

High Consistency - Community has plans in place and has an established record of working in coordination with appropriate agencies or activities.

Cultural Resources Effect

Low Impact - Minor or temporary impacts to cultural resource or traditional activities characterized as seasonal disruptions with no lingering negative impacts.

Medium Impact - Ability to continue with traditional activities requires intervention without outside assistance. Some cultural resources are lost, but rarely occurs without appropriate records being taken to catalog what resources have been lost.

High Impact - Cultural resource being lost at a high rate with little or no ability to catalog and record what is being lost. Traditional practices are being abandoned to focus solely upon life-safety and survival.

Data Gaps

Low Quality - No topographic information whatsoever and little to no record keeping.

Medium Quality - Old topographic survey and sporadic record keeping.

High Quality - Recent topographic survey information available, good record keeping on recurring damages, land ownership, or other resources.

Economic Enhancement -

Low Enhancement - Project or activity will provide only minor temporary economic stimulus to the community

Medium Enhancement - Project or activity will bring substantial short term economic stimulus or moderate long term stimulus.

High Enhancement - Significant Short term and long term economic stimulus to the community.

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Environmental Effect -

Low Impact - Only minor issues that can be easily addressed at the time.

Medium Impact - Moderate environmental effect that will require limited intervention by an external agency for a limited period of time.

High Impact - Large issue that will require extensive intervention by multiple external agencies for an extended period of time.

Implementable

Low Likelihood - Project has major impediments in multiple areas of design, funding, and environmental acceptability.

Medium Likelihood - Project has some issues in design, funding, or environmental acceptability that can be resolved over time.

High Likelihood - Only minor or routine issues that are currently being resolved.

Life/Safety Concerns

Low Impact - Situations that would cause concern for life/safety are extremely rare. Community has good ability to protect itself and its residents and have access during vast majority natural disasters. Quick and easy access to emergency services is available.

Medium Impact - Situations that would cause concern for life/safety occur only for the most extreme events and would mainly be focused upon lack of access to or from the community by land in case an evacuation were needed during the most extreme events. Quick and easy access to emergency services is available.

High Impact - Any circumstance where being in the village during anything but the most extreme events would cause concern for life/safety. Anything less than quick and easy access to emergency services.

Physical Damages

Low Impact - Minor damage to few non critical structures or residences that can be easily repaired.

Medium - Damage to any piece of critical infrastructure (power, water, school) or to several residences and non critical structures

High - Damage to multiple pieces of critical infrastructure or too a majority of house and non critical structures

Quality of Life

Low Impact - Reliable access to safe water, power, waste disposal, schooling, communication and transportation.

Medium Impact - Reliable access to the majority of safe water, power, waste disposal, schooling, communication and transportation.

High Impact - Reliable access to less than a majority of safe water, power, waste disposal, schooling, communication and transportation.

Regional Effect

Low Impact - No other communities continually rely upon subject community for supporting goods and services

Medium Impact - Other communities continually rely upon subject community for supporting goods and services

High Impact - Region hub of goods and services supporting several other communities with goods and services

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Repetitive Losses

Low Impact - Extremely rare occurrence of events

Medium Impact - Every few years an impacting event occurs

High Impact - Every year or multiple times per year an impacting event occurs

Subsistence Effect

Low Impact - Minor and temporary interruptions of subsistence activities that are easily made up for in the same year

Medium Impact - Interruptions that would cause a community to be in short supply for the year, but this would not be an every year event.

High Impact - Interruptions would be severe enough to cause short supply on a continual basis.

Willingness

Low Willingness - Community is uninterested in external help and non-supportive of nearly every idea or solution proposed to them. Requests for information are ignored completely.

Medium Willingness - Community is willing to accept assistance from others but is not active in supporting activities. Requests for information are often not responded to.

High Willingness - Community is integrally involved in developing solutions to their issues, coordinating with a wide variety of stakeholders, providing consistent responses to requests for information.

Worsening

Low Impact - Issues are either improving or have stabilized at an acceptable level

Medium Impact - Issues are increasing slowly or have stabilized at an unacceptable level

High Impact - Issues continue to grow at an unacceptable rate.